

# SANDER MULDER

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## ***Internships at Sander Mulder***

### **The studio**

Over the years, Sander Mulder has become an internationally operating design studio, which specializes in the field of furniture-, lighting- and interior design. Our characteristic designs have left their traces in homes, galleries and museums all over the world. We are located in Eindhoven, the Netherlands.

### **What can you expect during your internship?**

As an Intern you'll be included in almost all the work that is done in our design studio on a daily basis and the recipe of that varies a lot.

This means you'll be working with us on brainstorm sessions, sketching and visualizations of new designs for clients or in-house projects.

But you will also be working on prototypes in our workshop, researching materials and fabrication techniques, the assembly and packaging of orders, customer service regarding our designs and even running simple errands.

We will give you one or multiple design projects which you can develop during your internship. Some interns are able to finish it during their internship, some don't, but that's not the main goal. We use these projects to evaluate your skills and teach you about (our) design philosophy, thus hopefully stimulating your personal growth.

The exact tasks you will get to do are direct results of priorities within the studio and your skills and ability, so they will vary depending on the period you're doing your internship in. You can ask us when/if we meet in person (\*) what you can most likely expect during the period you'll be doing your internship in.

During your internship we will pay for your lunch (and dinner when necessary), drinks plus whatever is needed (machine hours/materials) for your design project(s). In case there are special travel expenses needed for work e.g. to and from a foreign trade fair or exhibition it will of course be paid by the studio. The internship itself is unpaid.

We work our 'normal' office hours (Monday to Friday from 8.30 - 17.00 hrs); but sometimes there are exceptions to this rule; especially with deadlines fast approaching, so flexibility on your part is appreciated.

### **Basic requirements**

You must be able to:

- Speak and understand Dutch and/or English.
- Work with computer programs like Adobe Photoshop, Illustrator and Microsoft Word.
- Can work with 3d CAD software like SolidWorks or ideally Rhinoceros.
- Work with basic (electrical) tools for wood and metal.
- Have an open mind that's eager to learn.
- Work on simple chars as well as responsible design work.

It's an advantage if you also:

- Have a valid driving license.
- Can weld (Tig and/or Mig).

### **How do you apply ?**

Please e-mail your CV and (online) portfolio to **info@sandermulder.com**, together with a short motivation. We will try to review your application and reply within 1 week. \*In case we are interested you'll be invited to our studio for a personal conversation about the possibilities.

### **International internship?**

The Lifelong Learning Programme (LLP) funds practical projects in the field of vocational education and training. Initiatives range from those giving individuals work-related training abroad to large-scale co-operation efforts. Read this: [http://ec.europa.eu/education/tools/llp\\_en](http://ec.europa.eu/education/tools/llp_en)